

# Collaborative Worldbuilding

with

# Trent Hergenrader

**Tuesday, March 10, 2020**

**Collaborative Worldbuilding in the Classroom**

**12:30-1:50 p.m. MAC 210**

A discussion of the theory and practice behind collaborative worldbuilding projects in classrooms for faculty and students in all disciplines who are interested in experiencing collaborative projects and game-based learning.

**Worldbuilding, Games, and Creative Writing**

**7-8:30 p.m. Christie Theatre**

A talk and Q&A session for writers, game designers, artists, and others who are interested in learning more about how worldbuilding and games can inform their creative projects.

Trent Hergenrader is an Associate Professor of Creative Writing at the Rochester Institute of Technology and the author of *Collaborative Worldbuilding for Writers and Gamers*.

Learn more about his work at [www.trenthergenrader.com](http://www.trenthergenrader.com).

Questions? Email Dr. Juli Case at [casej@uwgb.edu](mailto:casej@uwgb.edu).



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